

Claims

- [c1] 1. An improved friction pan game call of the type comprising:
- a smooth top planar playing surface, which is configured to generate sounds which emulate sounds of animals when a striker is placed and maintained in contact with said top planar playing surface and is moved across said smooth top planar playing surface;
- a sound chamber side wall coupled to said circular top planar playing surface and substantially perpendicular thereto, said sound chamber side wall having a first sound emitting hole therein at a first location;
- said sound chamber side wall having a second sound emitting hole therein at a second location; and,
- wherein said first location and said second location are on opposing sides of said friction pan call.
- [c2] 2. A call of claim 1 wherein said smooth top playing surface is a circular shaped playing surface.
- [c3] 3. A call of claim 2 wherein said first location and said second location are substantially 180 degrees apart as measured around said circular shaped playing surface.

- [c4] 4.A call of claim 3 further comprising a third sound emitting hole disposed between said first sound emitting hole and said second sound emitting hole.
- [c5] 5.A call of claim 4 further comprising a fourth sound emitting hole disposed between said first sound emitting hole and said third sound emitting hole.
- [c6] 6.A call of claim 5 further comprising a movable sound blocking structure disposed on said sound chamber side wall, so that sound may be selectively obstructed from exiting through an orifice in said sound chamber side wall.
- [c7] 7.A call of claim 6 wherein said sound blocking structure is a sound blocking ring, having a "C" shape.
- [c8] 8.A call of claim 7 further comprising a bottom surface opposing said smooth top playing surface.
- [c9] 9.A call of claim 8 where said sound blocking ring is disposed between a first circular sound blocking ring retaining ridge and a second circular sound blocking ring retaining ridge.
- [c10] 10.A call of claim 7 wherein said sound blocking ring is a resilient member which applies a gripping bias force on sound chamber side wall.

- [c11] 11.A game call comprising:
a top smooth circular planar sound generating surface,
which is configured to generate sounds which emulate
sounds made by an animal, when a striker is dragged
across said top smooth circular planar sound generating
surface;
a side wall, having a substantially cylindrical shape, cou-
pled to said top smooth circular planar sound generating
surface;
a plurality of sound emitting holes in said side wall, for
sound to escape therethrough; and,
at least two of said plurality of sound emitting holes
defining a pair of holes on opposite sides of said side
wall.
- [c12] 12.A game call of claim 11 further comprising:
means for strapping said sidewall around an object.
- [c13] 13.A game call of claim 12 wherein:
said means for strapping includes a first strap, a second
strap and means for detachably coupling two straps to
each other.
- [c14] 14.A game call of claim 13 further comprising:
a sound blocking ring having a void therein, which sound
blocking ring is disposed on said side wall and is config-

ured to rotate around said side wall and selectively occlude one of said plurality of sound emitting holes while simultaneously permitting sound to exit through another of said plurality of sound emitting holes when in alignment with said void.

- [c15] 15. An apparatus for calling game comprising:
means for generating sounds which emulate a sound made by an animal when contacted by a stylus;
means for maintaining resonance of sound generated by said stylus; and
a pair of directionally opposing means for emitting sound from said means for maintaining resonance of sound, such that a propagation direction of sound emitted can be reversed without changing a positional orientation of said means for generating and said means for maintaining.
- [c16] 16. An apparatus of claim 15 wherein said means for generating is a circular plate.
- [c17] 17. An apparatus of claim 16 wherein said means for maintaining resonance is a cup disposed beneath said circular plate.
- [c18] 18. An apparatus of claim 17 further comprising means for coupling said cup to a human limb.

[c19] 19. An apparatus of claim 18 further comprising a means for covering and uncovering holes in said cup by a rotational motion.

[c20] 20. An apparatus of claim 19 wherein said cup has a bottom surface with no sound emitting ports therein.